**Practical 12**

**Title:** Javascript Program for mouse event animation

<html>

<head>

<title>JavaScript Animation</title>

<script type = "text/javascript">

var imgObj = null;

function init() {

imgObj = document.getElementById('myImage');

imgObj.style.position= 'relative';

imgObj.style.left = '0px';

}

function moveRight() {

imgObj.style.left = parseInt(imgObj.style.left) + 10 + 'px';

}

window.onload = init;

</script>

</head>

<body>

<form>

<img id = "myImage" src = "/images/html.gif" />

<p>Click button below to move the image to right</p>

<input type = "button" value = "Click Me" onclick = "moveRight();" />

</form>

</body>

</html>

**Output:**

